class LinearProgressIndicatorAppState extends State<LinearProgresslndicatorApp> { bool Joading;

@override void initState() { super.initState();

Joading = false;

}

(©override

Widget build(BuildContext context) { return Scaffold( appBar: AppBar(

title: Text ("Flutter Linear Progress Bar"),

),

body: Center( child: Contained padding: Edgelnsets.all(12.0), child: Joading ? LinearProgresslndicator() : Text(

"Press button for downloading", style: TextStyle(fontSize: 25)),

),

),

floatingActionButton: FloatingActionButton( onPressed: () { setState(() {

Joading = ! Joading;

});

},

tooltip: 'Download',

child: lcon(lcons.cloud\_download),

),

);